Computer Science 161 Fall 2020

This Is The End

PERCETHROUGH SUPERIOR FIREPOWER





Putting CS161 in Context: Nick's Self Defense Strategies...

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How and why do I protect myself online and in person...

- How I decide what to prepare for (and what not to prepare for)
- Why I've drunk the Apple Kool-Aid™
- Why I use my credit card everywhere but not a debit card
- What I would do as a real-world software engineer
- And my future nightmares:
 - What do I see as the security problems of tomorrow...



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My Personal Threats: The Generic Opportunist

- There are a *lot* of crooks out there
 - And they are rather organized...
- But at the same time, these criminals are generally economically rational
- So this is a bear race: I don't need perfect security, I just need good enough security I use this to determine security/convenience tradeoffs all the time So no password reuse (use a password manager instead)
- - Full disk encryption & passwords on devices: Mitigates the damage from theft
 - Find my iPhone turned on: Increases probability of theft recovery









My Personal Threats: The Lazy Nation State

- OK, I'm a high enough profile to have to worry about the "Advanced Persistent Threats"...
 - Trying for a reasonably high profile on computer policy issues
 - A fair amount of stuff studying the NSA's toys and other nation-state tools
 - But only at the Annoying Pestilent Teenager level: I'm worth some effort but not an extraordinary amount
- So its only slightly more advanced than the everyday attackers... With one *huge* exception: Crossing borders
 - Every nation maintains the right to conduct searches of all electronic contents at a border checkpoint







My Border Crossing Policy: Low Risk Borders

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Not very sensitive borders: Canada, Europe, US, etc...

- I use full disk encryption with strong passwords on all devices
 - Primary use is to prevent theft from also losing data
- I have a very robust backup strategy
 - Time machine, archived backups in a safe deposit box, working sets under version control backed up to remote systems...
- So, as the plane lands:
 - Power off my devices
 - Device encryption is only *robust* when you aren't logged in
 - Go through the border
- If my devices get siezed...
 - "Keep it, we'll let the lawyers sort it out"









High Risk Borders

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- Middle East or, if, god forbid, I visit China or Russia...
 - Need something that doesn't just resist compromise but can also *tolerate compromise*
- A "burner" iPhone SE with a Bluetooth keyboard
 - The cheapest secure device available
 - Set it up with *independent* computer accounts for both Google and Apple
 - Temporarily forward my main email to a temporary gmail account
 - All workflow accessible through Google apps on that device
 - Bluetooth keyboard does leak keystrokes, so don't use it for passwords but its safe for everything else

Not only is this device very hard to compromise...

- But there is very low value in *successfully compromising it*: The attacker would only gain access to dummy accounts that have no additional privileges
- And bonus, I'm not stuck dragging a computer to the ski slopes in Dubai...
 - Since the other unique threat in those environments is the "Evil maid" attack





My Personal Threats: The Russians... Perhaps

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Click Trajectories: End-to-End Analysis of the Spam Value Chain

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This is the paper that killed the Viagra® Spam business

- A \$100M a year set of organized criminal enterprises in Russia... And they put the *organized* in organized crime...
- I've adopted a detection and response strategy:
 - **Brian Krebs**
 - a rifle under my bed

• The Russians have higher priority targets: The first authors, the last authors, and

If anything suspicious happens to Brian, Kirill, or Stefan, then I will start sleeping with





Excluded Threats: Sorta...

- Intimate Partner Threats...
 - But I've had at least one colleague caught up with that.
- Agressive Nation States...
 - \$50M will buy the latest version of Pegasus malcode
- The US government...
 - The surveillance powers of the US government are awesome and terrifying to behold...







Passwords and 2-Factor....

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I love security keys:

- I have one in each of my main computers... and one on the keychain
- primary 2-factor method
 - Both more convenient *and* more secure than the alternatives...
- I also religiously use a password manager
 - "Credential stuffing" is the biggest threat individuals face
- I personally use 1 password, but others are equally good In particular you can get LastPass premium through software@berkeley



ANY site that supports multiple security keys has that as the





The Apple Kool-Aid...

- The iPhone is perhaps the most secure commodity device available...
 - Not only does it receive patches but since the 5S it gained a dedicated cryptographic coprocessor
- The Secure Enclave Processor is the trusted base for the phone
 - Even the main operating system isn't fully trusted by the phone!
- A dedicated ARM v7 coprocessor
 - Small amount of memory, a true RNG, cryptographic engine, etc...
 - Important: A collection of *randomly* set fuses
 - Should not be able to extract these bits without taking the CPU apart: Even the Secure Enclave can only use them as keys to the AES engine, not read them directly!
 - But bulk of the memory is shared with the main CPU
- GOOD documentation:
 - The iOS security guide is something you should at least skim.... • I find that the design decisions behind how iOS does things make great final exam questions
- But it isn't perfect: Nation-state actors will pay big \$ for exploits
 - So keep it patched
 - And iOS 14.5: New Emoji and *turning on PAC all over the place!*





The Roll of the SEP... Things too important to allow the OS to handle

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- Key management for the encrypted data store
 - The CPU has to ask for access to data!
- Managing the user's passphrase and related information
- User authentication:
 - Encrypted channel to the fingerprint reader/face recognition camera
- Storing credit cards
 - ApplePay is cheap for merchants *because it is secure*: Designed to have very low probability of fraud!



AES-256-XEX mode

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A confidentality-only mode developed by Phil Rogaway...

- Designed for encrypting data within a filesystem block *i*
 - Known plaintext, when encrypted, can't be replaced to produce known output, only "random" output
- Within a block: Same cypher text implies different plaintext
- Between blocks: Same cypher text implies nothing!
- α is a galios multiplication and is very quick: In practice this enables parallel encryption/decryption
- Used by the SEP to encrypt its own memory...
 - Since it has to share main memory with the main processor
- Opens a limited attack surface from the main processor:
 - Main processor can replace 128b blocks with *random* corruption



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User Passwords...

- Data is encrypted with the user's password
 - When you power on the phone, most data is completely encrypted
- The master key is PBKDF2(password || on-chip-secret)
 - So you need both to generate the master key
 - Some other data has the key as F(on-chip-secret) for stuff that is always available from boot
- The master keys encrypt a block in the flash that holds all the other keys • So if the system can erase this block effectively it can erase the phone by erasing just one block
 - of information
- Apple implemented *effaceable storage*:
 - After x failures, OS command, whatever. Overwrite that master block in the flash securely
 - Destroy the keys == erase everything!







Background: FBI v Apple

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- A "terrorist" went on a rampage with a rifle in San Bernardino...
 - Killed several people before being killed in a battle with police
- He left behind a work-owned, passcode-locked iPhone 5 in his other car...
- The FBI knew there was no valuable information on this phone
 - But never one to refuse a good test case, they tried to compel Apple in court to force Apple to unlock the phone...

Apple has serious security on the phone

- Effectively everything is encrypted with PBKDF2(PW||on-chip-secret): >128b of randomly set microscopic fuses
 - Requires that *any* brute force attack either be done on the phone or take apart the CPU
- Multiple timeouts:
 - 5 incorrect passwords -> starts to slow down
 - 10 incorrect passwords -> optional (opt-in) erase-the-phone



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What the FBI wanted...

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- Secure Enclave which...
 - Removes the timeout on all password attempts
 - Enables password attempts through the USB connection
 - Enables an *on-line* brute force attack... but with a 4-digit PIN and 10 tries/second, you do the math...

Apple cryptographically signs the rogue OS version!

- A horrific precedent: This is *requiring* that Apple both create a malicious version of the OS and sign it If the FBI could compel Apple to do this, the NSA could too...
 - It would make it *impossible* to trust software updates!

Apple provides a *modified* version of the operating system for the





Updating the SEP To Prevent This Possibility...

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- The SEP will only accept updates signed by Apple
- How to prevent the FBI from asking again?
- logged in and input the password
 - "To rekey the lock, you must first unlock the lock"
 - the phone they must also have the passcode
 - haven't bothered
- - (but probably not the SEP)

 The FBI previously asked for this capability against a non-SEP equipped phone "Hey Apple, cryptographically sign a corrupted version of the OS so that we can brute-force a password"

Now, an OS update (either to the base OS and/or the SEP) requires the user to be

• The FBI can only even *attempt* to ask before they have possession of the phone since once they have

So when offered the chance to try again with a "Lone Wolf's" iPhone in the Texas church shooting, they

At this point, Apple has now gone back and allows auto-updates for the base OS



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The Limits of the SEP... The host O/S

- The SEP can keep the host OS from accessing things it shouldn't... Credit cards stored for ApplePay, your fingerprint, etc...
- The SEP can use the random secret but not read it...
 - Can encrypt with it but can't read it
- But it can't keep the host OS from things it is supposed to access All the user data when the user is logged in...
- So do have to rely on the host OS as part of my TCB
 - Fortunately it is updated continuously when vulnerabilities are found
 - Apple has responded to the discovery of very targeted zero-days in <30 days
 - And Apple has both good sandboxing of user applications and a history of decent vetting
 - So the random apps are *not* in the Trusted Base.







The SEP and Apple Pay

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The SEP is what makes ApplePay possible

- It handles the authentication to the user with the fingerprint reader/face reader Verifies that it is the user not somebody random
- It handles the emulation of the credit card
 - A "tokenized" Near Field Communication (NFC) wireless protocol
 - And a tokenized public key protocol for payments through the app

Very hard to conduct a fraudulent transaction

Designed to enforce user consent at the SEP

Disadvantage: The fingerprint reader is part of the trust domain Which means you need special permission from Apple to replace the fingerprint reader when replacing a broken screen



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I love ApplePay...

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It is a *faster* protocol than the chip-and-signature

- NFC protocol is designed to do the same operation in less time because the protocol is newer
- It is a more secure protocol than NFC on the credit card
 - Since it actually enforces user-consent
- It is more privacy sensitive than standard credit card payments
 - Generates a unique token for each transaction: Merchant is not supposed to link your transactions
- Result is its low cost:
 - Very hard to commit fraud -> less cost to transact
- I use it on my watch all the time





Transitive Trust in the Apple Ecosystem...

- The most trusted item is the iPhone SEP
 - Assumed to be rock-solid
 - Fingerprint reader/face reader allows it to be convenient
- The watch trusts the phone
 - The pairing process includes a cryptographic key exchange mediated by close proximity and the camera
 - So Unlock the phone -> Unlock the watch
- My computer trusts my watch
 - Distance-bounded cryptographic protocol
 - So my watch unlocks my computer
- Result? I don't have to keep retyping my password
 - Allows the use of strong passwords everywhere without driving myself crazy!





Credit Card Fraud

- Under US law we have very good protections against fraud
 - Theoretical \$50 limit if we catch it quickly
 - \$0 limit in practice
- So cost of credit card fraud for me is the cost of recovery from fraud
 - Because fraud *will happen*:
 - The mag stripe is all that is needed to duplicate a swipe-card
 - And you can still use swipe-only at gas pumps and other such locations
 - The numbers front and back is all that is needed for card-not-present fraud
 - And how many systems •
- What are the recovery costs? •
 - Being without the card for a couple of days...
 - Have a second back-up card
 - Having to change all my autopay items...
 - Grrrr....





But What About "Debit" Cards?

- Theoretically the fraud protection is the same...
- But two caveats...
 - It is easier to not pay your credit card company than to claw money back from your bank...
 - Until the situation is resolved:
 - Credit card? It is the credit card company's money that is missing Debit card? It is *your* money that is missing
- Result is debit card fraud is more transient disruptions...





So Two Different Policies...

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Credit card: Hakunna Matata!

- I use it without reservation, just with a spare in case something happens Probably 2-3 compromise events have happened, and its annoying but ah
- well
 - The most interesting was \$1 to Tsunami relief in 2004... was a way for the attacker to test that the stolen card was valid

• Debit card: Paranoia-city...

- It is an ATM-ONLY card (no Visa/Mastercard logo!)
- It is used ONLY in ATMs belonging to my bank
 - Reduce the risk of "skimmers": rogue ATMs that record cards and keystrokes







And Banking Information...

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Watch your bank account transactions

- In case of fraud, you have protection but you need to notice
- Bank accounts are particularly vulnerable:
 - The information on a cheque is all the data needed to transfer to/from an account!







Assume *GASP* I have to Work for a Living...

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- project...
 - they become problems...
- Two options:
 - New Project
 - Existing Project

I get to my new work environment and have to adopt/start a

I am going to want to prevent as many security problems as possible before







New Project: Chose Your Language...

- Question: "Do I need real-time (<10ms) response?" • More precisely: If my program pauses for 10-50ms does anyone care? If the answer is "NO", I can use a garbage collected language
 - My personal preference will be go: The concurrency model is such that I can easily take advantage of modern multicore systems
 - And how many bugs did the type-system catch?
- If the answer is "Yes"...
 - The old answer would be "use C/C++": it is the lack of a GC that tended to require C/C++ here...
 - But today: Rust. Learning curve is a @#)(*#)(* (So I haven't learned it yet)







Existing Project: C/C++

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Step 1: Turn on all compiler and OS mitigations in the build flow

- Stack canaries: Stop simple stack overflows
 - There are "security" appliances from major vendors like Cisco that don't do this!
- ASLR: adds defense in depth
 - Need two vulnerabilities: one which allows reading memory in order to break randomization If possible: Run on a 64b platform & OS
- If the stars align: Run on Arm 8.3 and turn on PAC
- Step 2: Add rate limits
 - Change any auto-restart after crash to add an increasing delay: First 10 immediate Later an exponential increase (1, 2, 4, 8, 16 minutes...)
 - Seriously disrupts brute-force attacks





Existing Project: C/C++

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Look at the continuous integration testing flow...

- If you don't have such a testing flow already, create one!
 - Both explicit test cases, testing code, and fuzz testing... Do it all!

Once you do, add a few more machines to your test infrastructure...

- Now on those machines run the same tests but within **valgrind** or a similar tool
- Valgrind slows down the program by an order of magnitude so you can't run it on your main flow, but it will catch a lot of memory problems before they become problems!

Aside: Computers are cheap!

 "Oh, to do this I need a 8-core computer with 32 GB of RAM and a 1 TB ssd. And ideally quiet because I need to stick it under my desk? Hey boss, I need an \$850 computer..."







Existing Project: **Command Injection**

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• Grep for every call to system and direct SQL

- Search the entire code-base
- Now refactor every instance into a call to execve or prepared statements
 - because...
- Now do some include/compiler/language tricks so any code which calls system etc fails to build!
 - And if you are doing a new project, make sure that is already in place!

Do not accept the excuse that "this particular invocation is known safe"





New or Existing Project: Web Security...

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- Time to block common web exploits:
 - Turn on HTTPS only: Use LetsEncrypt
- Actually require a modern browser to access:
 - Enables mitigations not otherwise possible
- Set all cookies right:
 - Every one should have secure and same-site set
 - Don't want to have to distinguish between "important" and "unimportant"!
- Ensure that all toolkits have CSRF protection as well

Because the boss may overrule the "only modern browsers" restriction!





New or Existing Project: Content Security Policy...

- Now the annoying part: Enabling a content-security-policy! Well, annoying if an existing project
- For CSP to prevent XSS we can't have any inline JavaScript!
 - All JavaScript needs to be in separate files not inline in order to allow CSP to prevent xss attacks
- Also make sure all user input passes through the XSSbusting filter rules
 - It may be a "denylist" rule but it is a well structured one









And a bit more hardening... Containment and sandboxing

- All servers should run in a chroot jail and execute as a minimum privileged user process after that
 - Limits access to a subsection of the filesystem: No more path traversal problems and a lot of mitigation
 - Limit the rights of the user account: Even a compromise now has to work within bounds
- Even better, can you use the chrome sandbox?
 - Limits a program to only a fixed set of defined capabilities
- Idea is even if you exploit the program the attacker has to escape the sandbox as well





And Now: Ask Me Anything!

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