Computer Science 161

Intro to Web

CS 161 Fall 2021 - Lecture 19

What is the Web?

A platform for deploying applications and sharing information, portably and securely



HTTP

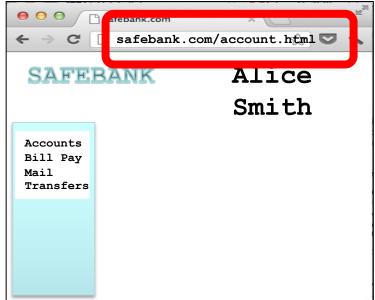
(Hypertext Transfer Protocol)

A common data communication protocol on the web





WEB SERVER



HTTP REQUEST:

GET /account.html HTTP/1.1
Host: www.safebank.com

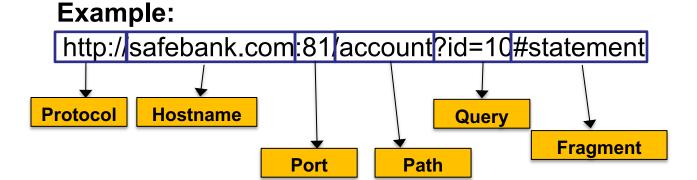
HTTP RESPONSE:

HTTP/1.0 200 OK <HTML> . . . </HTML>



URLs

Global identifiers of network-retrievable resources



HTTP

CLIENT BROWSER



safebank.com/account.html SAFEBANK Alice Smith Accounts Bill Pay Mail Transfers

WEB SERVER

HTTP REQUEST:

GET /account.html HTTP/1.1

Host: www.safebank.com

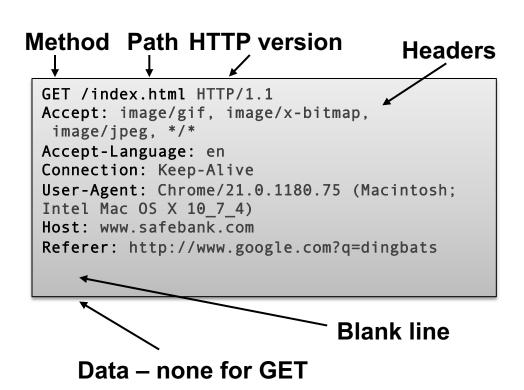
HTTP RESPONSE:

HTTP/1.0 200 OK

<hr/><hrml> . . </hrml>

HTTP Request

GET: no side effect POST: possible side effect



HTTP

CLIENT BROWSER



safebank.com/account.html
SAFEBANK
Alice
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Accounts
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WEB SERVER

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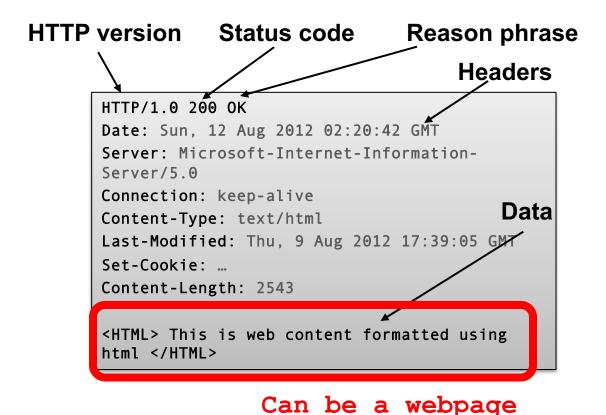
HTTP RESPONSE:

HTTP/1.0 200 OK

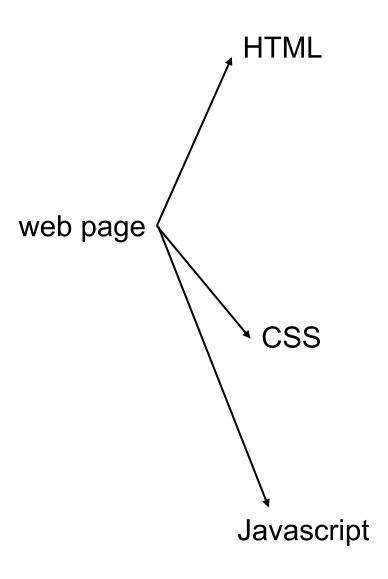
<hr/><hrml> . . </hrml>



HTTP Response



Web page



HTML

A language to create structured documents

One can embed images, objects, or create interactive forms

```
index.html
<html>
    <bod'
        <div>
            foo
            <a href="http://google.com">Go to Google!</a>
        </div>
            <input type="text" />
            <input type="radio" />
            <input type="checkbox" />
          form>
    </body>
</html>
```

CSS (Cascading Style Sheets)

Style sheet language used for describing the presentation of a document

```
index.css

p.serif {
  font-family: "Times New Roman", Times, serif;
  }
  p.sansserif {
  font-family: Arial, Helvetica, sans-serif;
  }
```

Javascript

Programming language used to manipulate web pages. It is a high-level, untyped and interpreted language with support for objects.

Supported by all web browsers

```
<script>
function myFunction() {
  document.getElementById("demo").innerHTML = "Text changed.";
}
</script>
```

Very powerful!

HTTP

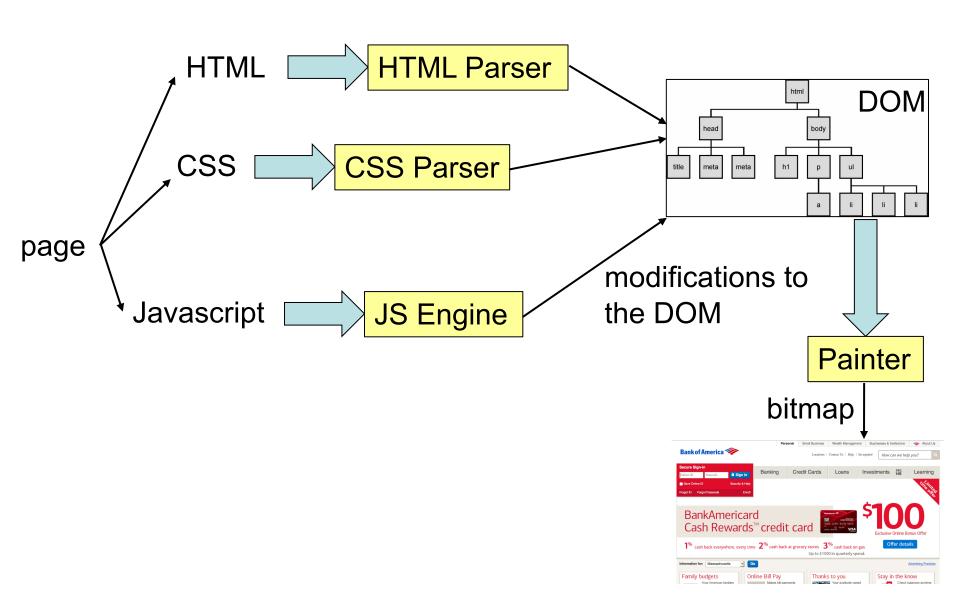
CLIENT BROWSER



WEB SERVER



Page rendering



DOM (Document Object Model)

a cross-platform model for representing and interacting with objects in HTML

```
HTML
<html>
    <body>
        <div>
            foo
        </div>
        <form>
            <input type="text" />
            <input type="radio" />
            <input type="checkbox" />
        </form>
    </body>
</html>
```

|-> Document |-> Element (<html>) |-> Element (<body>) |-> Element (<div>) |-> text node |-> Form |-> Text-box |-> Radio Button |-> Check Box

Web & HTTP 101

CLIENT BROWSER



WEB SERVER



HTTP REQUEST:

GET /account.html HTTP/1.1
Host: www.safebank.com

HTTP RESPONSE:

HTTP/1.0 200 OK <HTML> . . . </HTML>



The power of Javascript

Get familiarized with it so that you can think of all the attacks one can do with it

What can you do with Javascript?

Almost anything you want to the DOM!

A JS script embedded on a page can modify in almost arbitrary ways the DOM of the page. The same happens if an attacker manages to get you load a script into your page.

w3schools.com has nice interactive tutorials: https://www.w3schools.com/w3css/tryit.asp

Example of what Javascript can do...

Can change HTML content:

```
JavaScript can change HTML content.
<button type="button"
onclick="document.getElementById('demo').innerHTML =
'Hello JavaScript!'">
    Click Me!</button>
```

DEMO from w3schools.com

Other examples

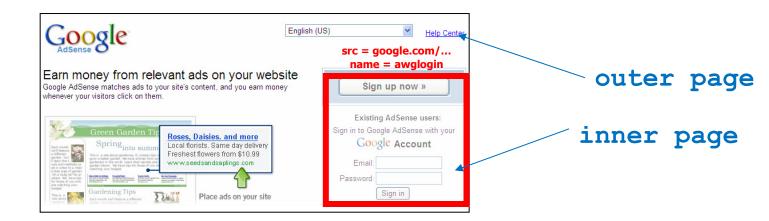
Can change images
Can chance style of elements
Can hide elements
Can unhide elements
Can change cursor

Other example: can access cookies

Will learn later that cookies are useful for
authentication.
JS can read cookie:
var x = document.cookie;
Change cookie with JS:
document.cookie = "username=John Smith; expires=Thu,
18 Dec 2013 12:00:00 UTC; path=/";

Enable embedding a page within a page

<iframe src="URL"></iframe>





Modularity

- Brings together content from multiple sources
- Client-side aggregation

Delegation

- Frame can draw only on its own rectangle

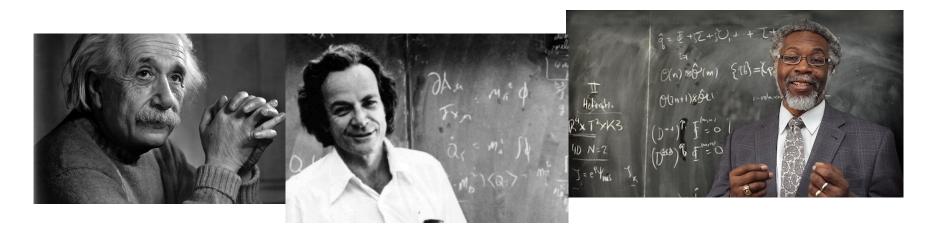
- Outer page can specify only sizing and placement of the frame in the outer page
 - demo
- Frame isolation: Our page cannot change contents of inner page, inner page cannot change contents of outer page

Web security



A historical perspective

- The web is an example of "bolt-on security", the security was added as an after thought
- Originally, the web was invented to allow physicists to share their research papers
 - Only textual web pages + links to other pages;
 no threat model to speak of



The web became complex and adversarial quickly

- Then we added embedded images
 - Crucial decision: a page can embed images loaded from another web server
- Then, Javascript, dynamic HTML, AJAX, CSS, frames, audio, video, ...
- Today, a web site is a distributed application
- Attackers have various motivations

Web security is a challenge!

Desirable security goals

- Integrity: malicious web sites should not be able to tamper with integrity of my computer or my information on other web sites
- Confidentiality: malicious web sites should not be able to learn confidential information from my computer or other web sites
- Privacy: malicious web sites should not be able to spy on me or my activities online
- Availability: attacker cannot make site unavailable

- Risk #1: we don't want a malicious site to be able to trash my files/programs on my computer
 - Browsing to awesomevids.com (or evil.com)
 should not infect my computer with malware, read or write files on my computer, etc.

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- Defense: Javascript is sandboxed;
 try to avoid security bugs in browser code;
 privilege separation; automatic updates; etc.

- Risk #2: we don't want a malicious site to be able to spy on or tamper with my information or interactions with other websites
 - Browsing to evil.com should not let evil.com spy on my emails in Gmail or buy stuff with my Amazon account

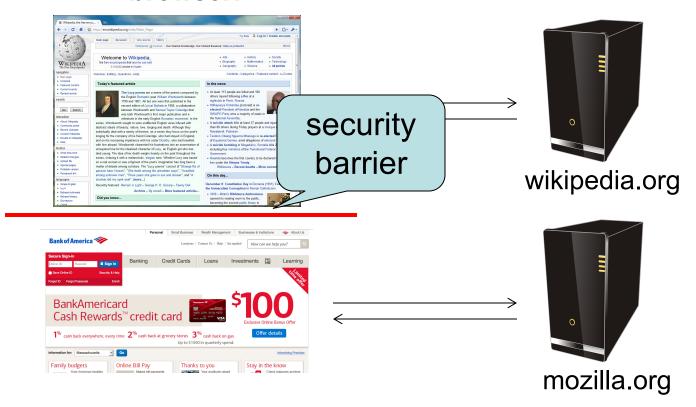
- Risk #2: we don't want a malicious site to be able to spy on or tamper with my information or interactions with other websites
 - Browsing to evil.com should not let evil.com spy on my emails in Gmail or buy stuff with my Amazon account
- Defense: the same-origin policy
 - A security policy grafted on after-the-fact, and enforced by web browsers

 Risk #3: we want data stored on a web server to be protected from unauthorized access

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- Defense: server-side security

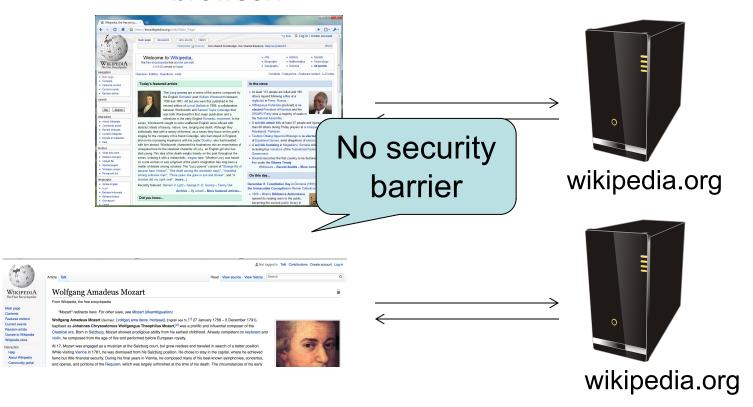
Each site in the browser is isolated from all others

browser:



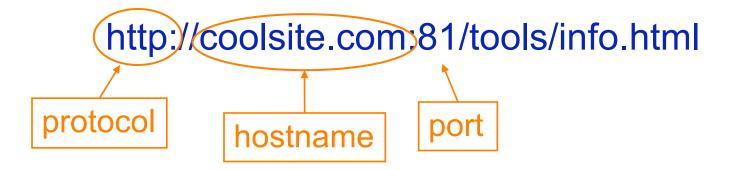
Multiple pages from the same site are not isolated

browser:



Origin

- Granularity of protection for same origin policy
- Origin = (protocol, hostname, port)



• It is string matching! If these match, it is same origin, else it is not. Even though in some cases, it is logically the same origin, if there is no match, it is not

One origin should not be able to access the resources of another origin

Javascript on one page cannot read or modify pages from different origins

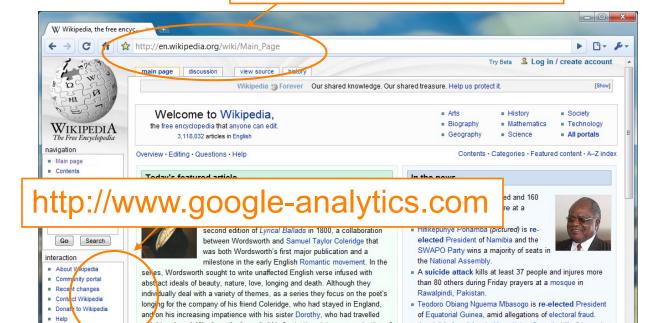
 The origin of a page is derived from the URL it was loaded from

http://en.wikipedia.org



- The origin of a page is derived from the URL it was loaded from
- Special case: Javascript runs with the origin of the page that loaded it

http://en.wikipedia.org



Origins of other components

 the image is "copied" from the remote server into the new page so it has the origin of the embedding page (like JS) and not of the remote origin



Origins of other components

 iframe: origin of the URL from which the iframe is served, and not the loading website.

Exercises: Same origin?

Originating document	Accessed document
http://wikipedia.org/a/	http://wikipedia.org/b/
http://wikipedia.org/	http://www.wikipedia.org/
http://wikipedia.org/	https://wikipedia.org/
http://wikipedia.org:81/	http://wikipedia.org:82/
http://wikipedia.org:81/	http://wikipedia.org/





Cross-origin communication

- Allowed through a narrow API: postMessage
- Receiving origin decides if to accept the message based on origin (whose correctness is enforced by browser)



postMessage
("run this
script",
script)

